October and November

Tiny Polka Dot game #3: Dot Memory

This month we will be playing the game Dot Memory which requires the child to remember how much is on each card and the location of the card. Again the Math Practice "Reason abstractly and quantitatively" is applied. The directions are on the card and the bottom of the card has the Ideas for future games once your child is comfortable with the game.

As the parent educator, you will be observing your child to watch how conservation of number develops. This skill is demonstrated when the child can remember the amount he or she is looking for. If your child needs to touch and count the dots to see if it matches the numerical representation card or another dot card, he or she is at the beginning of this development. After giving your child many experiences of this skill through the playing of this game, you will observe your child remembering the various amounts and matching should become quicker. But please don't rush your child, he or she is on an individual timeline!

Play this game as well as the previous months' games and have fun!

Tiny Polka Dot game #4: Power Dot

Power Dot! You will notice that this game is similar to the card game War. Be sure to read the directions to notice the difference between Power Dot and War. Here is an excellent opportunity to practice "Greater Than", "Less Than", and "Equal To". While you are playing Power Dot use those phrases to describe to your child what you see. Don't feel you need to teach these phrases directly. Just by using the words, your child will hear them and eventually have a great understanding of those phrases. The Math Practice "Attend to precision" is used in this game. Don't forget to check out the Ideas for future games at the bottom of the card.

As the parent educator, you will be observing your child to see how your child understands the order and quantity of numbers as you use the phrases "Greater Than," "Less Than" and "Equal To."

Make sure your child knows these games well enough to teach your EC one of them!